



Uxd Questions

1. What is user experience and give example of ubiquitous experience
2. Draw and explain ux process lifecycle template
3. What is horizontal and vertical ux process prototype? Give one example each
4. How one should be prepared for contextual enquiry before the visit
5. What is the difference between model driven and data driven approach with reference to contextual enquiry
6. Distinguish between user interaction and user experience
7. Explain in brief emotional impact of user experience
8. What is T prototype and local prototype in ux design process
9. Describe ux process activities
10. What is System complexity space? Explain interaction complexity and work domain complexity with suitable example
11. List the different members in ux team and explain their roles
12. State guidelines to be used synthesizing the work activity nodes
13. Have you ever had something that you really love to use

Chapter-5

14. Explain the nature of gap between analysis and design using diagram
15. What are the requirements for interaction design explain its importance
16. Explain a process of extracting requirements systematically from conceptual data

Or



16. Explain the standard guidelines for extracting the requirements

Chapter-6

17. Explain the design informing models in detail

18. Differentiate between design informing models and user models

19. Write short notes on user personas

20. Explain flow model with the help of example

21. Write short note on User Classes.

22. Write short note on Work Role.

Chapter-7

23. Explain in detail Ecological, Interaction and Emotional Design Perspective.

24. Differentiate between Sketching and Prototype.

25. Explain in detail WireFraming.

26. Discuss various Design Paradigms.

Chapter-8

27. Differentiate between Designers and Users Mental Model

28. Explain Mapping between Designers and User Mental Model with help of Neat Diagram.

29. Short Note on Storyboarding.

30. How does Ecological, Interaction and Emotional Perspective is applicable for Conceptual Design?

31. Discuss the process of creating Conceptual Design.

Chapter- 9

32. Explain the process of WireFrames?



OR

32. Explain Ideation and Sketching, Task Interaction Models and Envisioned Design Scenario is Associated for Wire Framing. Explain with help of diagram

33. Explain WireFraming with the help of Examples.

Chapter -12

34. Differentiate between Formative and Summative Evaluation.

35. Explain UX Evaluation Method in Detail.

36. Explain Formative and Summative Evaluation with advantages and disadvantages

37. Explain various data Collection Techniques in detail.

Chapter-16

38. Differentiate between Quantitative and Qualitative Analysis.

39. Short Note on Critical Incident Identification.

40. Explain Standard Guidelines for Rigorous ,Imperial Evaluation.