

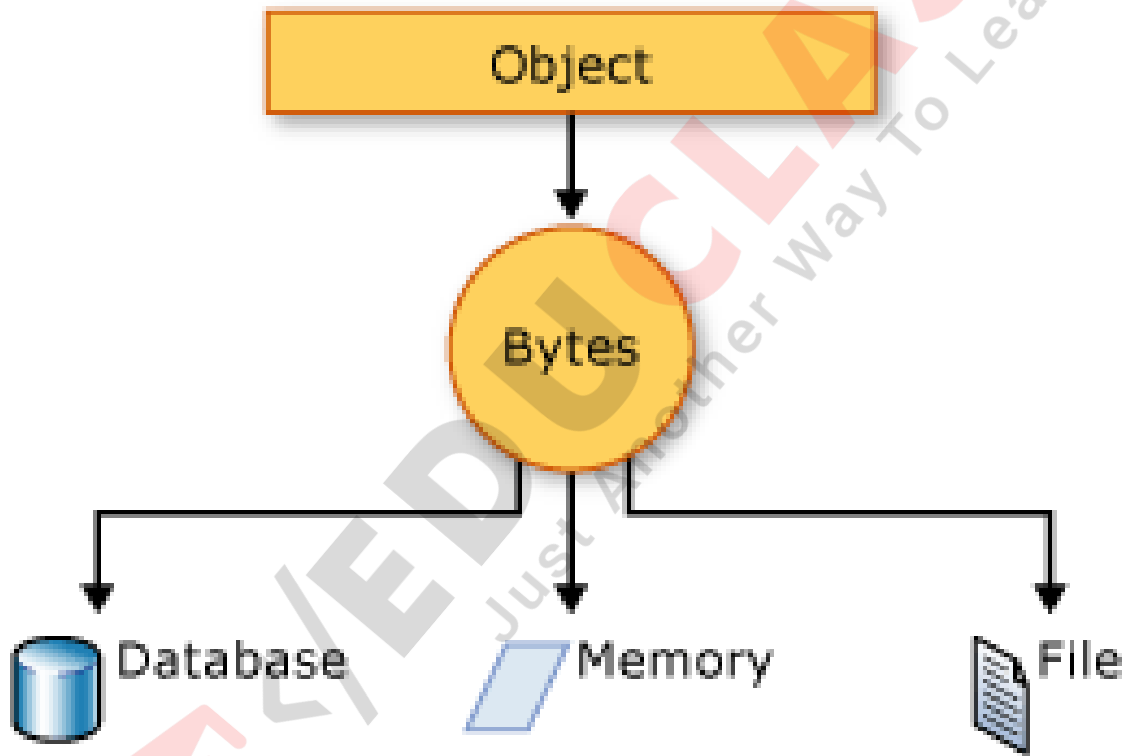
# Serialization



# What is Serialization?

- Serialization is the process of converting an object into a stream of bytes in order to store the object or transmit it to memory, a database, or a file
- Its main purpose is to save the state of an object in order to be able to recreate it when needed
- The reverse process is called Deserialization





# Serialization

- Through serialization, a developer can perform actions like
  - sending the object to a remote application
  - passing an object from one domain to another
  - passing an object through a firewall as an XML string
  - maintaining security or user-specific information across applications.



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- Types of Serialization
  - Binary Serialization :
    - It uses binary encoding
    - Enhanced performance
  - XML Serialization :
    - More readable code
    - Flexibility of object sharing

