• Data + CF-Ack + CF-Poll: Combines the functions of the Data + CF-Ack

The remaining four subtypes of data frames do not in fact carry any user data. The Null Function data frame carries no data, polls, or acknowledgments. It is used only to carry the power management bit in the frame control field to the AP, to indicate that the station is changing to a low-power operating state. The remaining three frames (CF-Ack, CF-Poll, CF-Ack + CF-Poll) have the same functionality as the corresponding data frame subtypes in the preceding list (Data + CF-Ack, Data + CF-Poll, Data + CF-Ack + CF-Poll) but without the data.

Management Frames Management frames are used to manage communications between stations and APs. The following subtypes are included:

- Association Request: Sent by a station to an AP to request an association with this BSS. This frame includes capability information, such as whether encryption is to be used and whether this station is pollable.
- Association Response: Returned by the AP to the station to indicate whether it is accepting this association request.
- · Reassociation Request: Sent by a station when it moves from one BSS to another and needs to make an association with the AP in the new BSS. The station uses reassociation rather than simply association so that the new AP knows to negotiate with the old AP for the forwarding of data frames.
- Reassociation Response: Returned by the AP to the station to indicate whether it is accepting this reassociation request.
- Probe Request: Used by a station to obtain information from another station or AP. This frame is used to locate an IEEE 802.11 BSS.
- Probe Response: Response to a probe request.
- Beacon: Transmitted periodically to allow mobile stations to locate and identify a BSS.
- Announcement Traffic Indication Message: Sent by a mobile station to alert other mobile stations that may have been in low power mode that this station has frames buffered and waiting to be delivered to the station addressed in this frame.
- Dissociation: Used by a station to terminate an association.
- Authentication: Multiple authentication frames are used in an exchange to authenticate one station to another.
- Deauthentication: Sent by a station to another station or AP to indicate that it is terminating secure communications.

14.4 IEEE 802.11 PHYSICAL LAYER

The physical layer for IEEE 802.11 has been issued in four stages. The first part, simply called IEEE 802.11, includes the MAC layer and three physical layer specifications, two in the 2.4-GHz band (ISM) and one in the infrared, all operating at 1 and 2 Mbps. IEEE 802.11a operates in the 5-GHz band at data rates up to 54 Mbps.

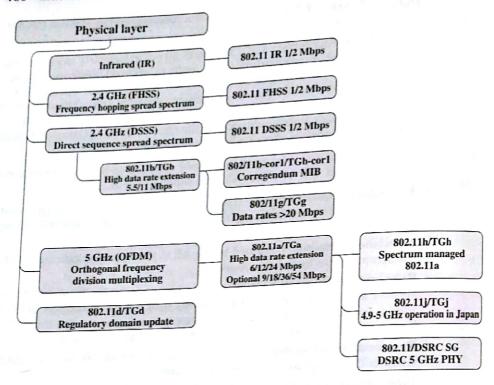


Figure 14.9 IEEE 802.11 Activities—Physical Layer

IEEE 802.11b operates in the 2.4-GHz band at 5.5 and 11 Mbps. IEEE 802.11g also operates in the 2.4-GHz band, at data rates up to 54 Mbps. Figure 14.9 shows the relationship among the various standards developed for the physical layer, and Table 14.5 provides some details. We look at each of these in turn.

Original IEEE 802.11 Physical Layer

Three physical media are defined in the original 802.11 standard:

- Direct sequence spread spectrum (DSSS) operating in the 2.4-GHz ISM band, at data rates of 1 Mbps and 2 Mbps. In the United States, the FCC (Federal Communications Commission) requires no licensing for the use of this band. The number of channels available depends on the bandwidth allocated by the various national regulatory agencies This ranges from 13 in most European countries to just one available channel in Japan.
- Frequency-hopping spread spectrum (FHSS) operating in the 2.4-GHz ISM band, at data rates of 1 Mbps and 2 Mbps. The number of channels available ranges from 23 in Japan to 70 in the United States.
- Infrared at 1 Mbps and 2 Mbps operating at a wavelength between 850 and 950 nm

Table 14.5 IEEE 802.11 Physical Layer Standards

	802,11	Pas A			
Available bandwidth	83.5 MHz	802.11a	802.116	862.11g	
		300 MHz	The second secon		
Unlicensed			83.5 MHz	83.5 MHz	
frequency of operation	2.4-2.4835 GHz DSSS, FHSS	5.15–5.35 GHz OFDM 5.725–5.825 GHz OFDM	2.4-2.4835 GHz DSSS	2.4-2.4835 GHz DSSS, OFDM	
Number of nonoverlapping channels	3 (indoor/outdoor)	4 indoor 4 (indoor/outdoor) 4 outdoor	3 (indoor/outdoor)	3 (indoor/outdoor)	
Data rate per channel	1, 2 Mbps	6, 9, 12, 18, 24, 36, 48, 54 Mbps	1, 2, 5, 5, 11 Mbps	1. 2, 5.5, 6, 9, 11, 12, 18, 24, 36, 48,	
Compatibility	802.11	Wi-Fi5	Wi-Fi	54 Mbps Wi-Fi at 11 Mbps and below	

Table 14.6 summarizes key details.

Direct Sequence Spread Spectrum Up to three non overlapping channels, each with a data rate of 1 Mbps or 2 Mbps, can be used in the DSSS scheme. Each channel has a bandwidth of 5 MHz. The encoding scheme that is used is DBPSK (differential binary phase shift keying) for the 1 Mbps rate and DQPSK for the 2 Mbps rate.

Recall from Chapter 6 that a DSSS system makes use of a chipping code, or pseudonoise sequence, to spread the data rate and hence the bandwidth of the signal. For IEEE 802.11, a Barker sequence is used.

A Barker sequence is a binary $\{-1, +1\}$ sequence $\{s(t)\}$ of length n with the property that its autocorrelation values $R(\tau)$ satisfy $|R(\tau)| \le 1$ for all $|\tau| \le (n-1)$. Further, the Barker property is preserved under the following transformations.

$$s(t) \rightarrow -s(t)$$
 $s(t) \rightarrow (-1)^t s(t)$ and $s(t) \rightarrow -s(n-1-t)$

as well as under compositions of these transformations. Only the following Barker sequences are known:

$$n = 2$$
 ++
 $n = 3$ ++-
 $n = 4$ ++--
 $n = 5$ +++-+
 $n = 7$ +++--+
 $n = 11$ +-++-+--
 $n = 13$ ++++--+

IEEE 802.11 DSSS uses the 11-chip Barker sequence, Each data binary 1 is mapped into the sequence $\{+-++-+++---\}$, and each binary 0 is mapped into the sequence $\{-+--+++\}$.

Table 14.6 IEEE 802.11 Physical Layer Specifications

(a) Direct sequence spread spectrum (802.11, 802.11b)

Data Rate	Chipping Code Length	Modulation	Symbol Rate	Bits/Symbol
1 Mbps	11 (Barker sequence)	DBPSK	1 Msps	1
2 Mbps	11 (Barker sequence)	DQPSK	1 Msps	2
5.5 Mbps	8 (CCK)	DQPSK	1.375 Msps	4
11 Mbps	8 (CCK)	DQPSK	1.375 Msps	8

(b) Frequency hopping spread spectrum (802.11)

Data Rate	Modulation	Symbol Rate	Bits/Symbol	
1 Mbps	Two-level GFSK	1 Msps	1	
2 Mbps	Four-level GFSK	1 Msps	2	

(c) Infrared (802.11)

Data Rate	Modulation	Symbol Rate	Bits/Symbol	
1 Mbps	16-PPM	4 Msps	0.25	
2 Mbps	4-PPM	4 Msps	0.5	

(d) Orthogonal FDM (802.11a)

Data rate	Modulation	Coding Rate	Coded Bits per Subcarrier	Code Bits per OFDM Symbol	Data Bits per OFDM Symbol
6 Mbps	BPSK	1/2	1	48	24
9 Mbps	BPSK	3/4	1	48	36
12 Mbps	QPSK	1/2	2	96	48
18 Mbps	QPSK	3/4	2	96	72
24 Mbps	16-QAM	1/2	4	192	96
36 Mbps	16-QAM	3/4	4	192	144
48 Mbps	64-QAM	2/3	6	288	192
54 Mbps	64-QAM	3/4	6	288	216

Important characteristic of Barker sequences are their robustness against interference and their insensitivity to multipath propagation.

Frequency-Hopping Spread Spectrum Recall from Chapter 7 that a FHSS system makes use of a multiple channels, with the signal hopping from one channel to another based on a pseudonoise sequence. In the case of the IEEE 802.11 scheme, 1-MHz channels are used.

The details of the hopping scheme are adjustable. For example, the minimum hop rate for the United States is 2.5 hops per second. The minimum hop

distance in frequency is 6 MHz in North America and most of Europe and 5 MHz

For modulation, the FHSS scheme uses two-level Gaussian FSK for the 1-Mbps system. The bits zero and one are encoded as deviations from the current carrier frequency. For 2 Mbps, a four-level GFSK scheme is used, in which four different deviations from the center frequency define the four 2-bit combinations.

Infrared The IEEE 802.11 infrared scheme is omnidirectional (Figure 13.6) rather than point to point. A range of up to 20 m is possible. The modulation scheme for the 1-Mbps data rate is known as 16-PPM (pulse position modulation). In pulse position modulation (PPM), the input value determines the position of a narrow pulse relative to the clocking time. The advantage of PPM is that it reduces the output power required of the infrared source. For 16-PPM, each group of 4 data bits is mapped into one of the 16-PPM symbols; each symbol is a string of 16 bits. Each 16-bit string consists of fifteen 0s and one binary 1. For the 2-Mbps data rate, each group of 2 data bits is mapped into one of four 4-bit sequences. Each sequence consists of three 0s and one binary 1. The actual transmission uses an intensity modulation scheme, in which the presence of a signal corresponds to a binary 1 and the absence of a signal corresponds to binary 0.

TEEE 802.11a

Channel Structure IEEE 802.11a makes use of the frequency band called the Universal Networking Information Infrastructure (UNNI), which is divided into three parts. The UNNI-1 band (5.15 to 5.25 GHz) is intended for indoor use; the UNNI-2 band (5.25 to 5.35 GHz) can be used either indoor or outdoor, and the UNNI-3 band (5.725 to 5.825 GHz) is for outdoor use.

IEEE 80211.a has several advantages over IEEE 802.11b/g:

- IEEE 802.11a utilizes more available bandwidth than 802.11b/g. Each UNNI band provides four nonoverlapping channels for a total of 12 across the allocated spectrum.
- IEEE 802.11a provides much higher data rates than 802.11b and the same maximum data rate as 802.11g.
 - IEEE 802.11a uses a different, relatively uncluttered frequency spectrum (5 GHz).

Figure 14.10 shows the channel structure used by 802.11a. The first part of the figure indicates a transmit spectrum mask, which is defined in 802.11b as follows:3 The transmitted spectrum mask shall have a 0 dBr (dB relative to the maximum spectral density of the signal) bandwidth not exceeding 18 MHz, -20 dBr at 11 MHz frequency offset, -28 dBr at 20 MHz frequency offset and -40 dBr at 30 MHz frequency offset and above. The transmitted spectral density of the transmitted signal shall fall within the spectral mask. The purpose of the spectrum mask is to constrain the spectral properties of the transmitted signal such that signals in adjacent channels do not interfere with one another. Figures 14.10b and 14.10c show the 12 channels available for use in 802.11b.