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### COA Question Bank

### Unit 1

- 1. Questions on K-Map to find solution in SOP & POS form.
  - F(A,B,C,D) = A'B'C'D' + A'B'CD + A'B'C'D' + A'BCD + ABC'D' + ABC'D + ABCD + AB'C'D' + AB'CD
  - $F(A,B,C,D) = \sum m(0,1,4,5,8,9,13,14,15) + d(2,7)$
  - $F(A, B, C, D) = \prod M(5, 8, 9, 10) \cdot D(1, 4, 11, 15)$
  - F(A,B,C,D) = A'B' + BC' + (CD)'
- 2. Prove using laws of Boolean algebra
  - (XYZ + XYZ' + X'Y'Z + X'YZ)' = (X' + Y') . (X + Z')
- 3. Construct a logic circuit using AND, OR, NOT Gates
  - Y= (A+B)' . (A+C) . (B+C)
- 4. Design a combinational logic circuit with 3 input variables that will produce logic 1 output when more than one input variables are logic 1.
- 5. Design a combinational logic circuit with 4 input variables that will produce logic 1 output when no of 1s in the input is even.
- 6. Design a combinational logic circuit with 4 input variables whose output is HIGH when input value is >9.
- 7. Compare combinational Vs sequential circuit.
- 8. Why NAND and NOR gates are termed as universal gates. Implement all the other gates using NOR gate.
- 9. Explain the working of full adder in detail.
- 10. Explain SR flip flop with the help of truth table and circuit diagram.
- 11. Why FF is called as bistable device? Discuss JK FF. Why it is called a versatile FF?
- 12. Discuss 16:1 Multiplexer using truth table, circuit diagram and block diagram.
- 13. Draw the circuit diagram & truth table for 8:1 MUX & 1:8 DEMUX.
- 14. What do you mean by counter? Explain types of counters.
- **15**. With the help of diagram explain 4- bit ripple counter.
- 16. Short note on:
  - a. Half adder
  - b. De-multiplexer
  - c. Synchronous counters
  - d. Asynchronous counters



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# Unit 2

- **1**. Compare computer organization Vs computer architecture.
- 2. Discuss bus structure, bus types & methods of arbitration.
- 3. Explain bus interconnection structure with the help of data address and control lines. Explain PCI bus structure.
- 4. Explain Generic model of I/ O module with the help of diagram.
- 5. What is I/O module? Explain all its function. Draw block diagram of I/O Module.
- 6. Explain the working of Interrupt Driven I/O module.
- 7. Compare programmed I/O with interrupt driven I/O. What technique would you suggest to overcome the drawback of programmed I/O & interrupt driven I/O?
- 8. Explain DMA technique in detail with the help of suitable diagram. (Explain Breakpoints and Cycle stealing in it)
- 9. Short note on:
  - a. Basic functions of computer system
  - b. Data path and control path
  - c. Functions of I/O module

# Unit 3

- 1. Discuss memory hierarchy in contemporary computer system.
- 2. Define cache memory. Explain cache organization in detail.
- 3. Why Cache memory is needed? Name various elements of cache design.
- 4. Explain different types of cache memory mapping technique in detail (Direct, Associative, Set-Associative mapping techniques).
- 5. What is RAID? Discuss any 4 RAID levels with the help of diagram.
- 6. Define associative memory. Explain its working.
- 7. What is PROM, EPROM & EEPROM? Differentiate b/w SRAM & DRAM.
- 8. Short note on:
  - a. SRAM Vs DRAM
  - b. Interleaved memory
  - c. Associative memory
  - d. Flash Memory
  - e. Optical memory



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### Unit 4

- 9. Explain fetch cycle, indirect cycle and interrupt cycle. Draw suitable diagram for them.
- 10. What are interrupts? What are the different ways of handling interrupts?
- 11. Explain the role of MAR & MBR in instruction execution.
- 12. Explain the role of registers in CPU. Discuss the organization of registers in CPU.
- 13. Explain three types of addressing modes with address calculation formula and its advantages and disadvantages, examples.
- 14. Why instruction pipelining is needed? Write 2 stage instructions pipelining in detail.
- 15. What is instruction pipelining? Write a detailed note on six stage instruction pipeline along with diagram. How conditional branching affects pipeline performance?
- 16. Explain how branches are handled in instruction pipelining.
- 17. Explain superscalar organization in brief.
- 18. Discuss limitation of superscalar organization.
- 19. Explain in detail about the different superscalar instruction issue policies.
- 20. Explain various factors that affect design of an instruction in the instruction set of a processor.
- 21. Explain RISC & CISC.
- 22. Short note on:
  - a. Processor Organization
  - b. Register Organization
  - c. Instruction format
  - d. Addressing modes
  - e. Instruction level parallelism Vs Machine level parallelism
  - f. Write-write dependency
  - g. Anti-dependency
  - h. Register renaming
  - i. Loop buffer





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# Unit 5

- 1. Explain the structure and working of control unit.
- 2. What are micro operations? Write micro operation for fetch cycle, interrupt cycle and indirect cycle.
- 3. Explain the concept of micro programmed control unit. What are is advantages and disadvantages?
- 4. Compare hardwired Vs micro programmed control unit.

### Unit 6

1. Draw and explain Flynn's classification of parallel processing.

OR

Explain different types of parallel processing systems.

OR

With reference to parallel processing explain the terms SISD, SIMD, MISD & MIMD. What is their significance in practical parallel processing approaches?

- 2. Discuss the concept of clustering in parallel organization.
- 3. Define cluster. Explain different clustering methods in detail with its benefits and limitations.
- 4. Explain SMPs.
- 5. Explain Multicore computer organization.
- 6. Short note on:
  - a. Array processors
  - b. clusters

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