Computer Graphics Question Bank

1. DDA Line Drawing
2. Bresenham's line Drawing
3. Midpoint circle Drawing
4. Ellipse Drawing
5. Line Clipping
6. Cohen Sutherland midpoint subdivision
7. Polygon clipping
8. Inside outside test
9. Even odd & winding number method
10. All translation matrix 2d & 3d
11. Scaling about fixed point
12. Rotation about fixed point
13. Window to view port translation
14. Fractal & type of fractal
15. Animation
16. Protection
17. Dithering
18. Image processing point [theory]