UX Viva Questions

1. Is UX design UI design? What is the difference?
2. What is persona?
3. What is WAD?
4. What do you understand y the term Ubiquitous Interaction?
5. What is usability and what is User Experience?
6. Difference between Process and Lifecycle?
7. In A UX process lifecycle template which process is non iterative?
8. Types of Prototype?
9. What is system complexity Space/Domain Complexity/Interaction Complexity?
10. What is work domain?
11. What is contextual Inquiry
12. What is contextual Analysis?
13. What is Flow Model when it is prepared?
14. What is Artifact Model?
15. What is user Persona?
16. Who should create Persona and When?
17. Difference between Sketching and Prototyping?
18. What are storyboards?
19. What are wireframes?
20. What are prototypes and Types of Prototypes?
21. Advantages of prototyping?
22. How to evaluate user experience?
23. Difference between Formative vs Summative Evaluation
24. What care should be taken to integrate Ux with Agile SE approach
25. What is a Sprint in Agile SE approach.